Name	e:										_							
DUE:		_						_									-	Numbers eets together BEFORE class.
						_			_								-	numbers, think about computers compute.
Exerc	eises:																	
1 2 3 4 5 6 7	Conver Conver Conver Conver Conver Add 11 Add 10	t 10 t 16 t 32 t 21 t R0 010 011 t +10	bas bas 7 ba GB 6 111 b base 010	se 10 ase colo base 2 to 011	0 to 0 to 10 t or (1 e 2 t o 11	bas bas o ba 28, o 10	e 2. e 2. use 2 0, 2 0111 ase 2	55) 00 2. S	to b base HO	oase e 2, W Y 101	- 2. (SHC /OU 1 0)W JR V	YO WO	UR RK.	WC	DRK		
8	What le						-						pon ,	d to	ass , _	umi	ng	it is in ASCII?
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	0000	N _U	s _H	s _x	Ex	E _T	Eα	A _K	BL	B _S	нт	L _F	Y _T	F _F	C _R	s _o	s _I	
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Logic

9 Complete the following truth tables.

(a) NOT (p OR q)

	p	q	p OR q	NOT $(p \text{ OR } q)$
ſ	1	1		
١	1	0		
١	0	1		
	0	0		

(b) p AND (NOT q)

p	q	NOT q	p AND (NOT q)
1	1		
1	0		
0	1		
0	0		

(c) p AND q AND r

p	q	r	p AND q	(p AND q) AND r
1	1	1		
1	0	1		
0	1	1		
0	0	1		
1	1	0		
1	0	0		
0	1	0		
0	0	0		

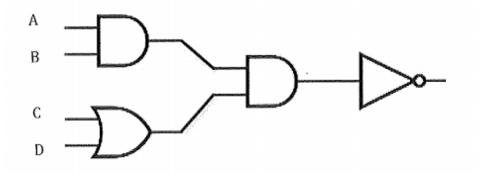
10 Using the 3 basic logic gates shown here, draw logic diagrams for the following logical statements.

- D-		→ >~
AND	OR	NOT

a NOT (P OR Q)

b (A OR B) AND (NOT C)

11 Write the logical statement that corresponds to the following logic diagram.



Name:		
00	Cod	ding (Please attach a separate sheet of paper for the Huffman trees.)
12		
	a	Generate a binary Huffman tree from the following letter frequencies for the word <i>bananarama</i> .
		letter b a n r m frequency 1 5 2 1 1
	b	Using the binary Huffman tree you created for (a), give the binary Huffman encoding for the letter sequence <i>barn</i> .
13	a	Generate a binary Huffman tree from the letter frequencies in the tongue twister: <i>She sells sea shells by the seashore</i> . Do not include the space character in your tree.
	b	Using the binary Huffman tree you created for (a), give the binary Huffman encoding for the letter sequence <i>share</i> .
14 C	reate	e the Huffman tree that goes with the following frequency table.

letter	с	s	r	t	е
frequency	1	2	3	4	7